

FIG. 2

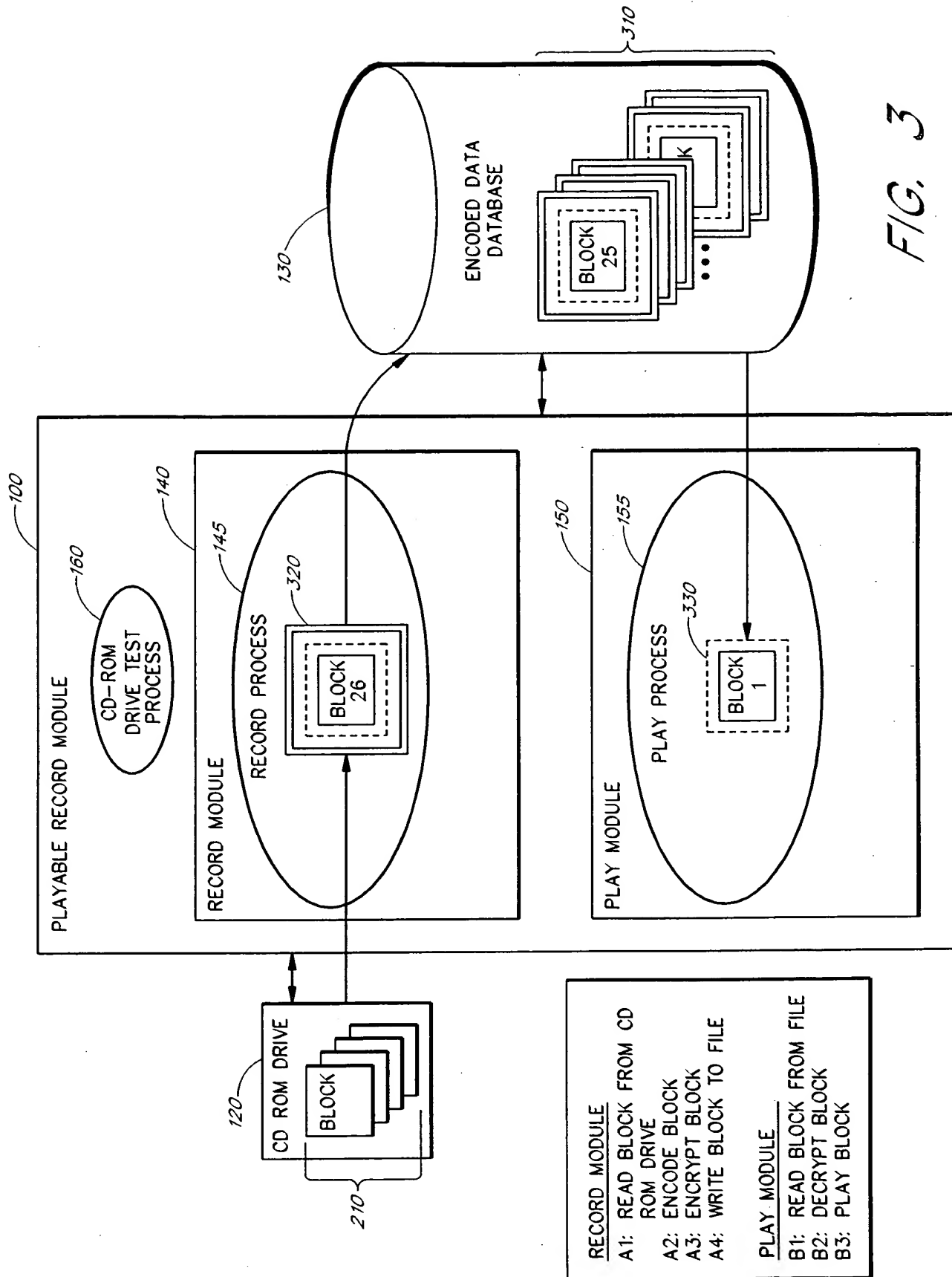


FIG. 3

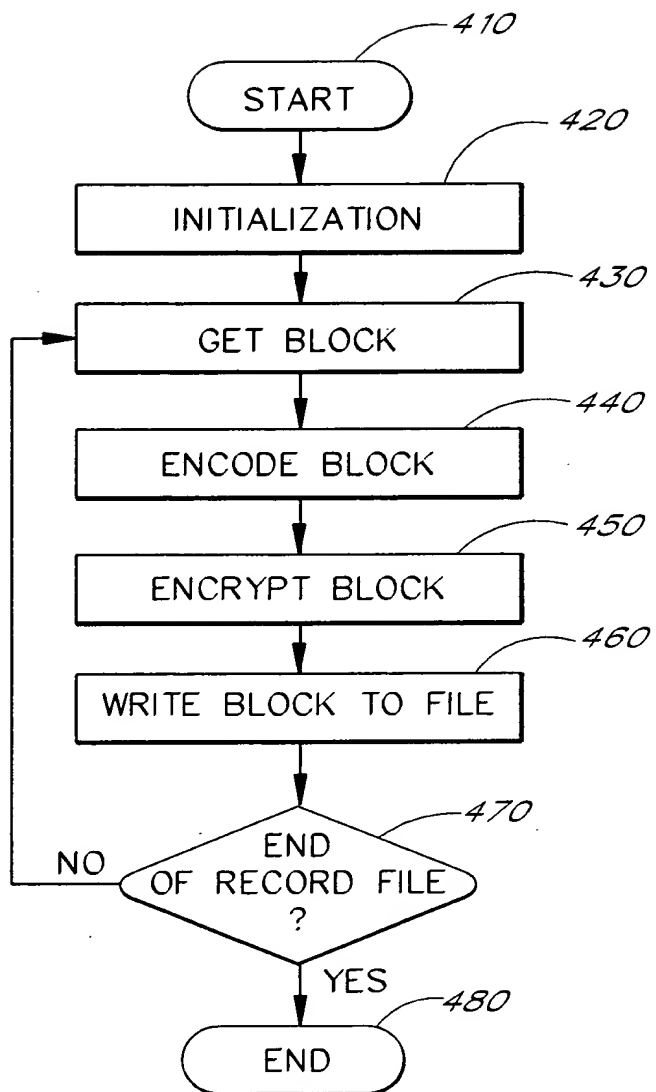


FIG. 4

```
graph TD; 510([START]) --> 520[PRE-ROLL]; 520 --> 530[INITIALIZATION]; 530 --> 540[GET BLOCK]; 540 --> 550[DECRYPT BLOCK]; 550 --> 560[PLAY BLOCK]; 560 --> 570{END OF FILE ?}; 570 -- NO --> 540; 570 -- YES --> 580([END]);
```

FIG. 5

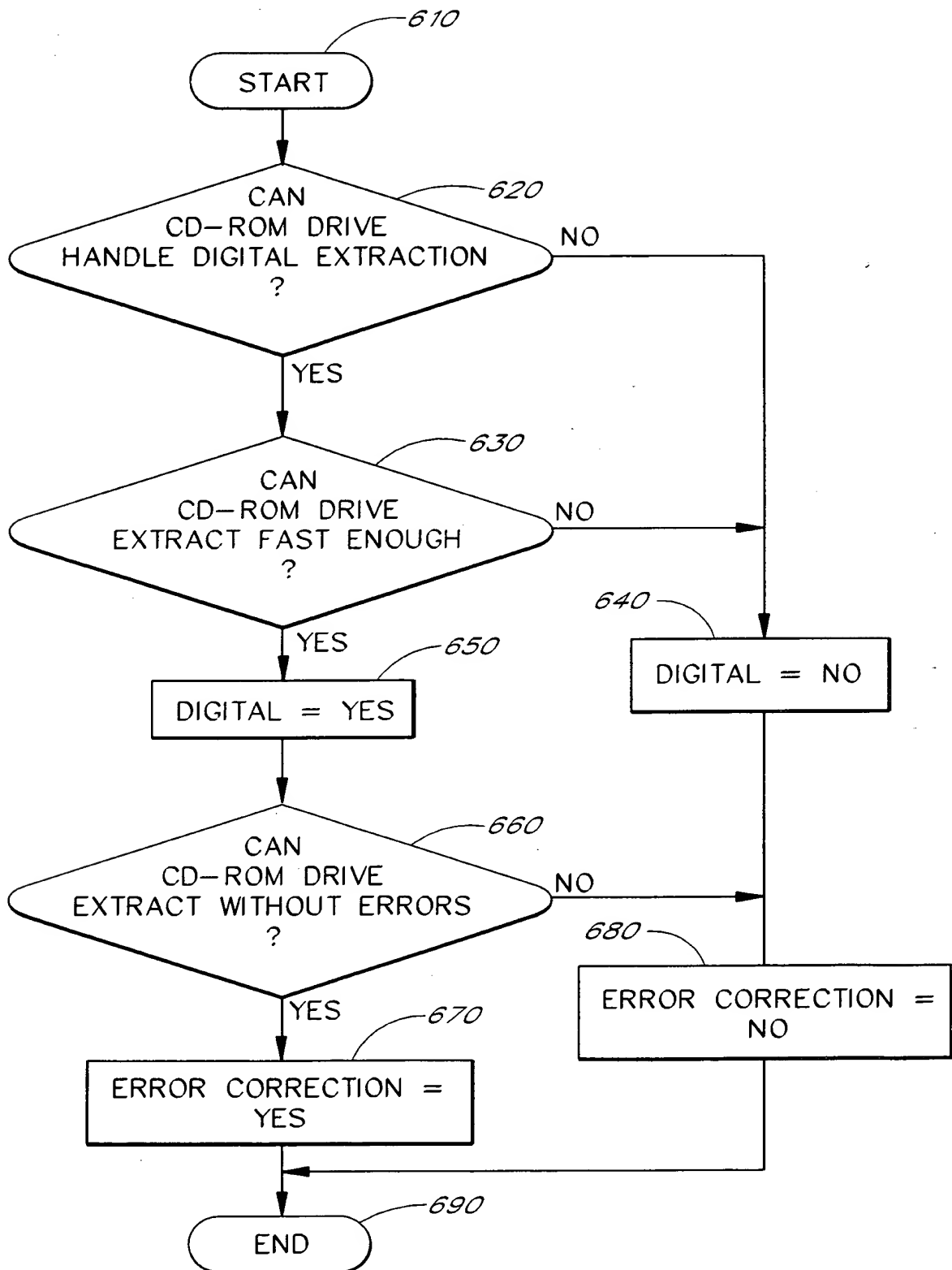


FIG. 6

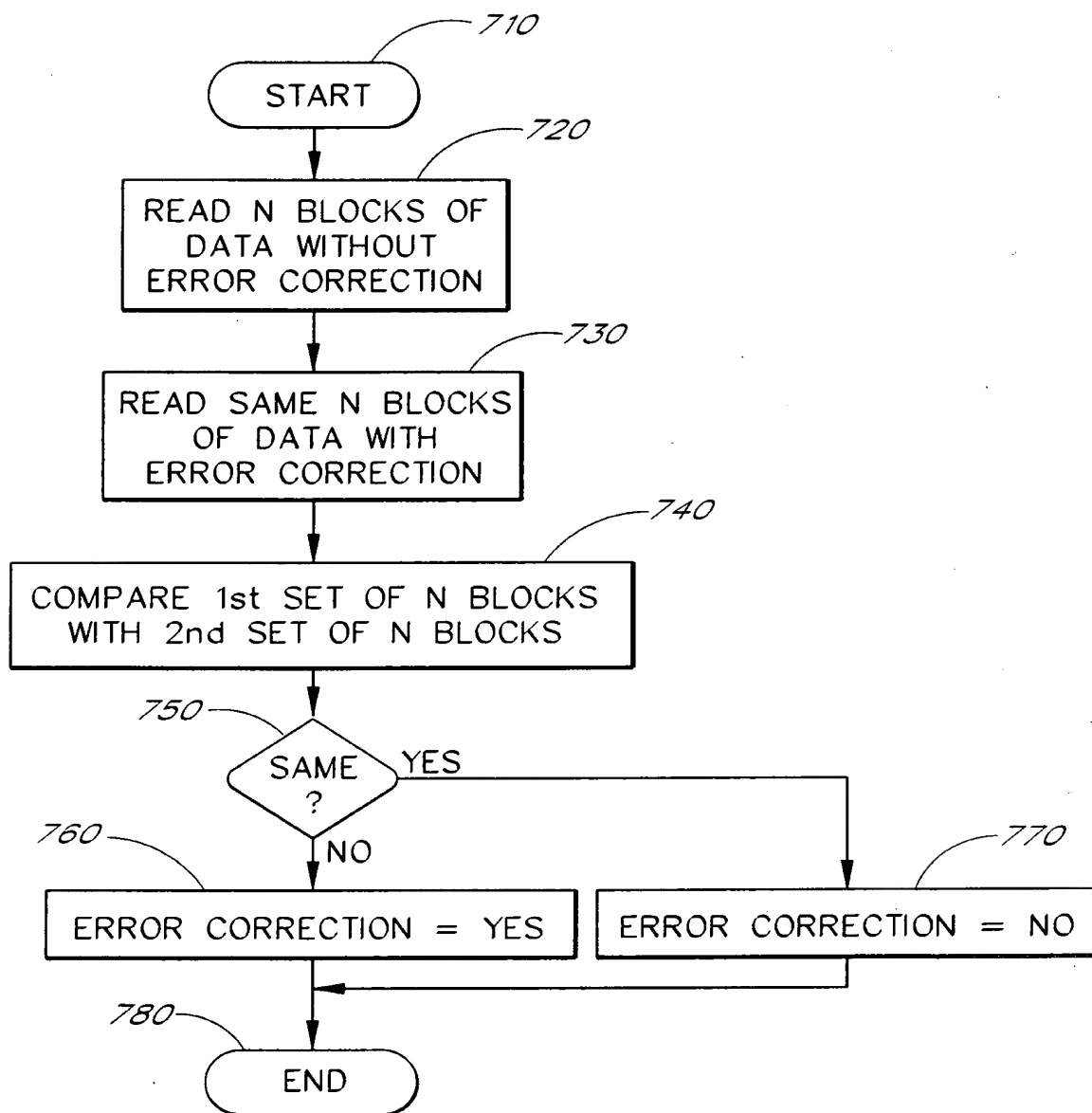


FIG. 7